

# **RYBL /MARTINGROVE/WESTON/REXDALE**

## **MIDGET HOUSE LEAGUE RULES – 2011**

*Though the general rules as set out by the OBA apply to house league baseball, there are some exceptions designed and adapted for the RYBL/Martingrove Midget House League which need to be noted by all the coaches and umpires. Special Rules set out for this league are outlined in italics.*

### **General Principles**

*Our goal is to provide young adults with an opportunity to enjoy the game of baseball and at the same time to develop their social and interpersonal skills.*

*For us as parents who volunteer to coach, it should be our goal to be fair to all young adults and to promote respect for all players, other coaches, umpires and other parents. We should forever be good role models by promoting sportsmanship and fair play at all times.*

#### **1.0 NUMBER OF PLAYERS**

- 1.1 *A team must have at least 7 players to start a game. Once started, should a team be reduced to 6 players, due to illness or injury sustained by a player(s) during the course of the game, the affected team may continue to play the game. If a team is short one or two players of the normal nine (9) players to play the game, it can call up a player from its Bantam house league programme for that game. No Bantam house league player shall be called up for more than three games during the course of the season. No Bantam house league player can play if the team has nine Midget players available to play the game.*
- 1.2 *If a team has less than 7 players at the regular time for starting the game, there shall be a 15 minute delay. If the team is still short of the required 7 players after the expiry of the 15 minutes, that team shall forfeit the game. The game will not be replayed as a make-up game. Thereafter, the coaches will divide the players in attendance and play an exhibition game.*
- 1.3 *If 15 minutes have expired after the regular starting time for the game and both teams have less than 7 players to start the game, both teams shall forfeit the game or in the discretion of the convener the game can be rescheduled. The teams may nonetheless play a game with the players present.*

## **2.0 BATTING ORDER**

- 2.1 All team players shall be listed on the score card for purposes of establishing a batting order.
- 2.2 All players on the batting list must bat in sequential order. ***No pinch-hitting is permitted.***
- 2.3 *The line-up can not be altered during the course of the game, with the exception of late arriving players.*
- 2.4 A player must be physically present at the diamond in order to be entered into the batting line-up.
- 2.5 *Any player who arrives late for the game but before completion of the fourth inning can be added to the line-up by placing the player's name at the end of that team's list.*

## **3.0 FIELDING POSITIONS AND PITCHING**

- 3.1 No player on the field can be positioned in foul territory except for the catcher who shall be placed behind home plate.
- 3.2 ***No player can pitch more than three (3) innings per game. If a pitcher delivers one or more pitches in an inning, the pitcher will be deemed to have pitched that inning.***
- 3.3 *Players in the field may not be substituted with players from the bench during the course of an inning, except in the case of injury or illness to a fielding player. The injured player once removed from the field can not be returned to the fielding position for the balance of that inning. The replacement player shall occupy only the position vacated by the injured player, with the exception for an injured catcher for whom a player either in the field or from the bench can be substituted.*
- 3.4 Players are assigned their fielding positions for the entire inning and can not be moved from one fielding position to another during the course of an inning, except to accommodate the pitcher as set out under subparagraph 3.5 or an injured catcher as set out under subparagraph 3.3.
- 3.5 *A pitcher who is removed from the mound during an inning can not return to pitch again in the same inning, but can return in a subsequent inning subject to the maximum innings rule.*
- 3.6 ***Rep players (who are registered regular players on the house league team) may pitch a total of four (4) innings COMBINED in any one game. In the unlikely case where no other pitchers are available, coaches of both teams may agree to allow these pitchers to pitch two (2) innings each.***

- 3.7 Batter hit by pitch - If the umpire deems that a pitcher threw at a batter intentionally, the pitcher shall be immediately ejected from the game.

*If the Pitcher hits a batter once accidentally - not addressed by the umpire.*

*If, during an inning, the Pitcher hits batter(s) twice accidentally - Pitcher and Coach receive a warning*

*If, during the game, a Pitcher hits batter(s) three times – pitcher is immediately replaced with another pitcher and will not be able to pitch again in that game.*

#### **4.0 BATTING**

- 4.1 Players on the team shall bat in the order as recorded on the scorecard.
- 4.2 For each successive inning the batting order starts with the player whose name follows the last batter from the preceding inning.
- 4.3 ***Once a team scores five (5) runs during an inning, the “at bat” is concluded for that team. There is no limit as to the number of runs a team can score in the last inning of the game or any earlier inning declared by the umpire as being the last inning. This is referred to as the “open” inning.***
- 4.4 ***All players must use a bat with a maximum “drop” (i.e. the difference between the length and the weight in oz.) of five (5); or a wooden bat.***

#### **5.0 BASE RUNNING**

- 5.1. All base runners are permitted to “lead off” and to steal bases.
- 5.2 *If the catcher gets on base with two outs or is on base when two outs have already been recorded, he can be substituted for by a pinch runner. The pinch runner must be the player last out in the inning.*
- 5.3 ***When a runner is attempting to score and there is a play at the plate, the runner MUST slide. If he/she does not, the runner will be called out. Every attempt must be made to avoid collisions at the plate.***

#### **6.0 LENGTH OF THE GAME**

- 6.1 *All games will be a maximum 7 innings in duration, unless called due to darkness or foul weather in which case the game will be considered completed if a minimum of 3 innings have been played (i.e., if the home team is winning after 2 ½ innings and the game is called). If the game is called in the middle of an inning, the score will be recorded as of the last completed inning. All games not considered completed will be rescheduled and played as a new game.*

6.2 *When only one game is being played, no new inning shall commence after 2 hours from the start of the game. The final or “open” inning must be declared if the elapsed time is greater than 1 hour 45 minutes. If an inning begins before 1:45 and continues through the 2 hour mark, then a new inning can commence and that must be the “open” inning. Time will be calculated and will start to run only after the first pitch has been thrown.*

6.3 ***When a 6:30/9:00 doubleheader is being played at Ourland then the following timing rules will apply :***

- ***For the first (6:30) game, regardless of the actual time of the first pitch, the inning that begins after 8:15 shall be the final or “open” inning. If the game is not complete by 8:50, then the game is halted and the score reverts back to the last completed inning.***
- ***For the second (9:00) game, regardless of the actual time of the first pitch, the inning that begins after 10:30 is the final or “open” inning. If the game is not completed by 11:00 then the game is halted and the score reverts back to the last completed inning.***

***When a 6:30/9:00 doubleheader is being played where we control the lights then the following timing rules will apply:***

- ***For the first (6:30) game, regardless of the actual time of the first pitch, the inning that begins after 8:15 shall be the final or “open” inning. If the game is not complete by 8:50, then the game is halted and the score reverts back to the last completed inning.***
- ***For the second (9:00) game, regardless of the actual time of the first pitch, the inning that begins after 10:45 is the final or “open” inning. If the game is not completed by 11:20 then the game is halted and the score reverts back to the last completed inning.***

6.4 *No extra innings can be played to break a tie; the game shall be recorded as tied, except during play-offs.*

## **7.0 RESCHEDULING GAMES**

7.1 *If foul weather or field conditions threaten the scheduled game with cancellation well prior to the game starting time, it is the responsibility of the Home Team Head Coach to decide if the game should be postponed. The decision, whenever possible, should be made at least one hour before game time and in consultation with the Visiting Team Head Coach. Once the decision has been made to postpone the game, the Home Team Head Coach is required to contact the Umpires or the Umpire Co-coordinator of the respective league to inform him or her of the cancellation.*

7.2 ***It is the responsibility of the Home Team Coach to contact the League Convener and request possible rescheduling of cancelled games. The Umpire Co-ordinator is to arrange for the umpires for the re-scheduled game.***

## **8.0 UMPIRES**

- 8.1 *If only one Umpire presides at the start of the game, a responsible parent from one of the teams can act as the second Umpire, but only as Base Ump. If no Umpire attends, the Coaches have the option of using two parents as Umpires for the game.*
- 8.2 *The **RYBL** Umpires shall be paid \$35 (**thirty five**) dollars per game per umpire by an assigned RYBL coach immediately upon completion of the game. Martingrove umpires are to be paid by the Martingrove Baseball League. Each league is responsible for the assignment and payment of its respective umpires.*

## **9.0 PLAYER SAFETY**

- 9.1 All players must wear long pants or baseball pants during all games and practices. No shorts are allowed.
- 9.2 Plastic cleats, rubber or metal cleats are permissible.
- 9.3 All players must wear a protective cup (Jock).
- 9.4 All players who bat, are runners on the bases, or are in the batter's circle waiting their turn to bat, must wear a helmet. A chin strap is not necessary.
- 9.5 If a player intentionally discards his helmet while running the bases, the Umpire may call him out. A warning should be given by the Umpire to the player and team the first time any violation of this rule occurs. Thereafter the rule should be enforced. When an out is called on violation of the helmet rule, all other runners are allowed to stay on the base to which they have advanced, as if the penalized runner had not been on the bases.

## **10.0 PLAYER AND COACH CONDUCT**

- 10.1 *Any player who is ejected from a game by the umpire, is automatically suspended for the next scheduled game.*
- 10.2 *All players and coaches must abide by the RYBL Code of Conduct. Specifically, the use of profane language will not be tolerated and the umpire will first give a warning to the offending player and / or coach and if there is a second infraction, the player and / or coach will be ejected from the game. Subsequently, a game review will be held with Umpire in Chief and the league President at the earliest possible date.*