

ROYAL YORK BASEBALL LEAGUE - 2012

Girls Bantam House League Rules

Revised May 17, 2012

Though the general rules as set out by the OBA apply to house league baseball, there are some exceptions designed and adapted for the Royal York Baseball League which need to be noted by all the coaches and umpires.

General Principles

Our goal at Royal York is to provide young adults with an opportunity to enjoy the game of baseball and at the same time to develop their social and interpersonal skills.

For us as parents who volunteer to coach, it should be our goal to be fair to all young adults and to promote respect for all players, other coaches, umpires and other parents. We should forever be good role models by promoting sportsmanship and fair play at all times.

1 NUMBER OF PLAYERS

- 1.1 A team must have at least 7 players to start a game. Once started, should a team be reduced to 6 players, due to illness or injury sustained by a player(s) during the course of the game, the affected team may continue to play the game. If a team is short one or two players of the normal nine (9) players to play the game, it can call up a player from its peewee house league programme for that game. No peewee house league player shall be called up for more than three games during the course of the season. No peewee house league player can play if the team has nine bantam players available to play the game.
- 1.2 If a team has less than 7 players at the regular time for starting the game, there shall be a 10 minute delay. If the team is still short of the required 7 players after the expiry of the 10 minutes, that team shall forfeit the game. The game will not be replayed as a make-up game. Thereafter, the coaches will divide the players in attendance and play an exhibition game.

2 BATTING ORDER

- 2.1 All team players shall be listed on the score card for purposes of establishing a batting order.
- 2.2 All players on the batting list must bat in sequential order. ***No pinch-hitting is permitted.***
- 2.3 The line-up cannot be altered during the course of the game, with the exception of late arriving players.
- 2.4 Any player who arrives late for the game but before completion of the fourth inning can be added to the line-up by placing the player's name at the end of that team's list.

3 FIELDING POSITIONS AND PITCHING

- 3.1 No player on the field can be positioned in foul territory except for the catcher who shall be placed behind home plate.
- 3.2 *No player can play at the same infield position more than three (3) times in the course of the game, with the exception of the pitching position which shall be limited to two (2) innings.*
- 3.3 *No player may play in the battery, that is pitch and catch, more than three (3) innings combined.*
- 3.4 Players in the field (with the exception of the pitcher) may not be substituted with players from the bench during the course of an inning, except in the case of injury or illness to a fielding player. The injured player once removed from the field can not be returned to the fielding position for the balance of that inning. The replacement player shall occupy only the position vacated by the injured player, with the exception for an injured catcher for whom a player either in the field or from the bench can be substituted.
- 3.5 Players are assigned their fielding positions for the entire inning and cannot be moved from one fielding position to another during the course of an inning, except to accommodate the pitcher as set out under subparagraph 3.6 or an injured catcher as set out under subparagraph 3.4.
- 3.6 Pitcher's may be substituted from the bench or the field however if a pitcher delivers one or more pitches in an inning, the pitcher will be deemed to have pitched that inning.
- 3.7 A pitcher who is removed from the mound during an inning cannot return to pitch again in the same inning.
- 3.8 Intentional walks should not be pitched. Catchers are encouraged to change the location of pitches. (This may result in a walk, but it should not be intentional). Pitch-outs are permitted where the catcher is attempting to throw out a runner.
- 3.9 *Batter hit by pitch - If the umpire deems that a pitcher threw at a batter intentionally, the pitcher shall be immediately ejected from the game.*

If the Pitcher hits a batter once accidentally - not addressed by the umpire.

If, during an inning, the Pitcher hits batter(s) twice accidentally - Pitcher and Coach receive a warning

If, during the game, a Pitcher hits batter(s) three times – pitcher is immediately replaced with another pitcher and will not be able to pitch again in that game.

4 BATTING

- 4.1 Players on the team shall bat in the order as recorded on the scorecard.
- 4.2 For each successive inning the batting order starts with the player whose name follows the last batter from the preceding inning.

- 4.3 *Once a team scores five (5) runs during an inning, the “at bat” is concluded for that team. There is no limit as to the number of runs a team can score in the last inning of the game or any earlier inning declared by the umpire as being the last inning (rule 6.02).*

5 BASE RUNNING

- 5.1. All base runners are permitted to “lead off” and to steal bases.
- 5.2. A base runner can steal home on any passed ball, but not on the throw by the catcher back to the pitcher when the catcher is in the vicinity of home plate and the pitcher is on the mound or thereabouts. *(The purpose behind this rule is to discourage attempts to steal home plate while the baseball is being thrown back to the pitcher by the catcher in the normal course of a game. Such attempts often result in excessive delays of the game necessitating the catchers to often walk towards these runners in order to force them back to third base before throwing the ball back to the pitcher. This rule applies even in the event that the pitcher is unable to catch the ball thrown back from the catcher. We encourage all children to have the opportunity to pitch, regardless of their ability to catch.)*
- 5.3 If the catcher gets on base with two outs or is on base when two outs have already been recorded, she can be substituted for by a pinch runner. The pinch runner must be the player last out in the inning.
- 5.4 ***When a runner is attempting to score and there is a play at the plate, the runner MUST slide. If she does not, the runner will be called out. Every attempt must be made to avoid collisions at the plate.***

6 LENGTH OF THE GAME

- 6.1 All games will be 7 innings in duration, unless called due to darkness or foul weather in which case the game will be considered completed if a minimum of 3 innings have been played (i.e., if the home team is winning after 2 ½ innings and the game is called). If the game is called in the middle of an inning, the score will be recorded as of the last completed inning. All games not considered completed will be rescheduled and played as a new game.
- 6.2 The time slot reserved for each game is 2.5 hours. ***No new inning shall commence after 2 hours from the start of the game. The final or “open” inning must be declared if the elapsed time is greater than 1 hour 45 minutes. If an inning begins before 1:45 and continues through the 2 hour mark, then a new inning can commence and that must be the “open” inning. Time will be calculated and will start to run only after the first pitch has been thrown.***
- 6.3 No extra innings can be played to break a tie; the game shall be recorded as tied, except during play-offs.

7 RESCHEDULING GAMES

- 7.1 If foul weather or field conditions threaten the scheduled game with cancellation well prior to the game starting time, it is the responsibility of the Home Team Head Coach to decide if the game should be postponed. The decision, whenever possible, should be made at least one hour before game time and in consultation with the Visiting Team Head Coach. Once the decision has been

made to postpone the game, the Home Team Coach is required to contact the Umpires or the Umpire Co-coordinator of the respective league to inform him or her of the cancellation.

- 7.2 **It is the responsibility of the Home Team Coach to contact the League Convener and request possible rescheduling of cancelled games. The Umpire Co-ordinator is to arrange for the umpires for the re-scheduled game.**

8 UMPIRES

- 8.1 If only one Umpire presides at the start of the game, a responsible parent from one of the teams can act as the second Umpire. If no Umpire attends, the Coaches have the option of using two parents as Umpires for the game.
- 8.2 The **RYBL** Umpires shall be paid **\$30** dollars per game per umpire by the Home Team Coach immediately upon completion of the game.

9 PLAYER SAFETY

- 9.1 All players must wear long pants or baseball pants during all games and practices. No shorts are allowed.
- 9.2 Plastic cleats or rubber cleats are permissible.
- 9.3 All players must wear a protective cup (Jock).
- 9.4 All players who bat, are runners on the bases, or are in the batter's circle waiting their turn to bat, must wear a helmet with a retaining chin strap.
- 9.5 If a player intentionally discards her helmet while running the bases, the Umpire may call her out. A warning should be given by the Umpire to the player and team the first time any violation of this rule occurs. Thereafter the rule should be enforced. When an out is called on violation of the helmet rule, all other runners are allowed to stay on the base to which they have advanced, as if the penalized runner had not been on the bases.